Hethersett VC Primary School Curriculum Map for Computing 2023 - 2024

	Autumn	Spring	Summer
R	Online safety and sensible amounts of screen time. Using the IWB, cameras and tablets.	Pictograph to show each child's favourite fruit. Children to develop their skills in using a mouse and keyboard.	Introduction to Algorithms - partner work drawing. Bee bots and maps/direction.
1	Functional Skills – logging in	Moving a robot	Digital pictures
2	Digital photography	IT Around Us	Robot algorithms
3	Animation	Connecting Computers	Sequencing in Music
4	Photo editing	The Internet	Repetition in shapes
5	Sharing information	Selection in quizzing	Vector drawing
6	History of computing	Variables in games	3D Modelling

Units of computing will be taught for one half-term. This is usually in the half-term a class is swimming.

The full details of the curriculum can be found here: Computing Curriculum